$N = \frac{52022}{2022}$

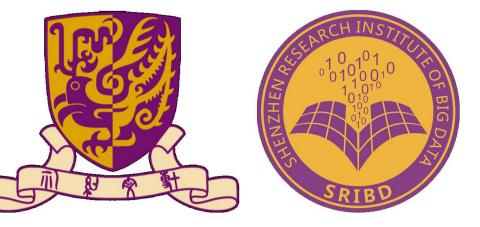
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Metric Nearness Made Practical

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Introduction

Consider the Metric Nearness Problem [1]:

 $\min_{X \in \mathbb{R}^{n \times n}} \|X - D^o\|_F^2$ subject to $\begin{cases} x_{ii} = 0 \\ x_{ij} = x_{ji} \ge 0 \\ x_{ij} = x_{ji} \ge 0 \end{cases}, \ \forall 1 \le i, j, k \le n$ $x_{ii} \leq x_{ik} + x_{ki}$

Metric nearness model seeks a valid metric X that is

Algorithm

The algorithm has $O(n^3)$ time & $O(n^2)$ space complexity.

Algorithm 1: The Proposed HLWB Algorithm

1:
$$X^0 \leftarrow \text{Calibrate } (D^o)$$
> Step 1: Embedding Calibration2: for $t \leftarrow 1, \cdots, maxiter$ do> Step 2: HLWB Projection3: $X^t \leftarrow \frac{1}{t+2} \times D^o + \frac{t+1}{t+2} \times X^{t-1};$ > for each (i, j, k) do4: for each (i, j, k) do $\delta \leftarrow \frac{X_{ij}^t - X_{ik}^t - X_{kj}^t}{3};$ 5: $\delta \leftarrow \frac{X_{ij}^t - X_{ik}^t - X_{kj}^t}{3};$ > violation detected7: $X_{ij}^t \leftarrow X_{ij}^t - \delta;$ $X_{ik}^t \leftarrow X_{ik}^t + \delta;$ 8: $Y_{ik}^t \leftarrow X_{kj}^t + \delta;$ $X_{kj}^t \leftarrow X_{kj}^t + \delta;$

- nearest to the observed non-metric D^{o} .
- In practice, existing approaches still face non-trivial challenges from a large number of $O(n^3)$ constraints.

Proposed Method

We designed a two-stage approach to solve it.

Stage-I. Embedding Calibration

The approach first shrinks the scope of distance metrics to isometrically embeddable matrices.

Schoenberg's result on isometrical embedding provides a sufficient and necessary condition [2]. **Theorem 1.** $D = \{d_{ij}\} \in \mathbb{R}^{n \times n}$ is an embeddable matrix iff the matrix $E = \exp(-\gamma D)$ is PSD for $\gamma > 0$. ■ We seek an embeddable matrix by solving.

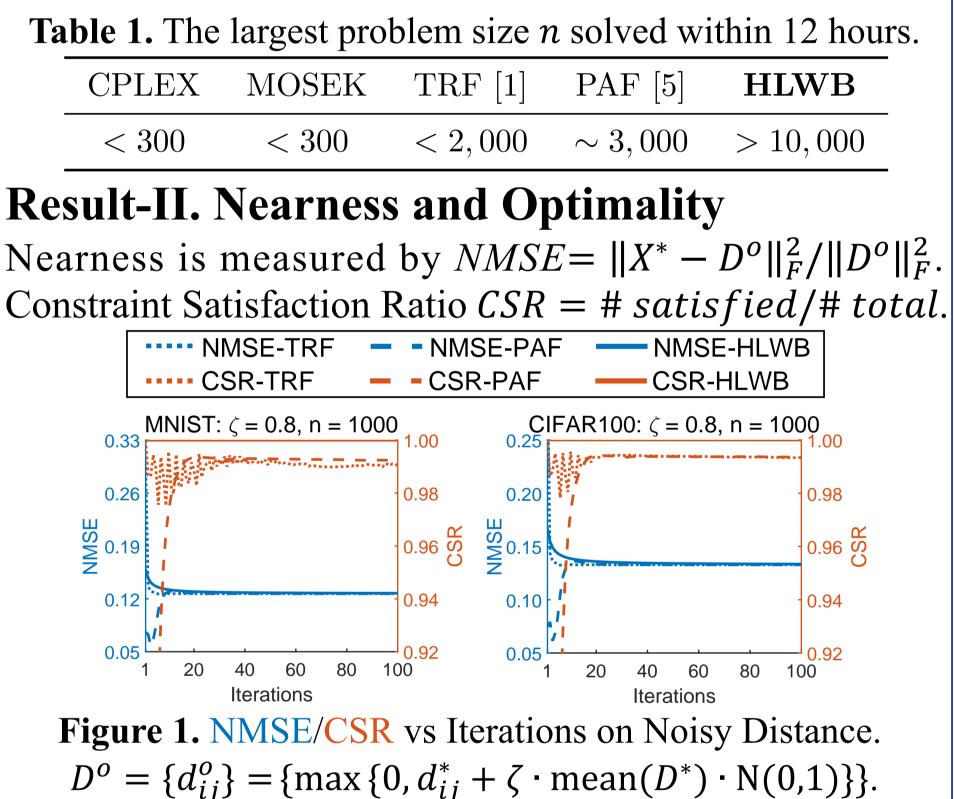
$$E^* = \min_{E \in \mathbb{R}^{n \times n}} ||E - E^o||_F^2$$

subject to
$$\begin{cases} e_{ii} = 1, 0 \le e_{ij} = e_{ji} \le 1, \forall 1 \le i, j \le n \\ E \ge 0 \text{ (PSD)} \end{cases}$$

Dykstra's projection algorithm [3] is conducted on two
closed convex sets, i.e., S and T, defined by
 $S = \{E \in \mathbb{R}^{n \times n} | E \ge 0\},$
 $T = \{E \in \mathbb{R}^{n \times n} | e_{ii} = 1, 0 \le e_{ij} = e_{ji} \le 1, \forall i, j\}$
where running for a few iterations is efficient to

Evaluation

Result-I. Problem Size



obtain a good estimate $X^0 = -\log(E^*)/\gamma$.

Stage-II. HLWB Projection

Then the approach starts with the initial solution in Stage-I and refines it iteratively to the optimum.

The region defined by the triangle inequalities is the intersection of all C_{ijk} 's, denoted by

 $C_{iik} = \{ X \in \mathbb{R}^{n \times n} | x_{ij} \le x_{ik} + x_{kj} \}.$

■ We use a HLWB projection [4] to sequentially project a given point D^o onto the mulitple closed convex sets. **Theorem 2.** Let $\mathcal{C}_1, \dots, \mathcal{C}_m$ be a family of closed convex subsets such that $\mathcal{M}_n = \bigcap_{i=1}^m \mathcal{C}_i \neq \emptyset$. Set C_{vt+1} 1 D_{0} t+1 vt

$$\begin{cases} Y^{t+1} = \frac{1}{t+2}D^o + \frac{1}{t+2}X^t \\ X^{t+1} = P_{\mathcal{C}_1} \cdots P_{\mathcal{C}_m}(Y^t) , \text{ for } t = 0, 1, \cdots. \end{cases}$$

Then $X^t \to P_{\mathcal{M}_n}(D^o), Y^t \to P_{\mathcal{M}_n}(D^o) \text{ as } t \to \infty.$

Result-III. Updates and Running Time

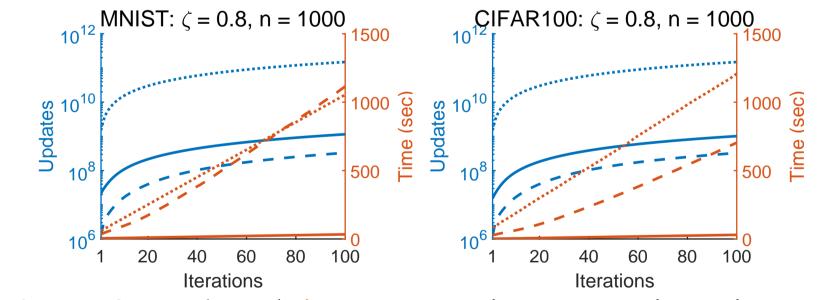


Figure 2. Updates/Time vs Iterations on Noisy Distance.

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